

SATURN V SKYLAB

EstesRockets.com



MODEL ROCKET INSTRUCTIONS

KEEP FOR FUTURE REFERENCE

IMPORTANT: Please record date found on decal and keep for future reference.

READ ALL INSTRUCTIONS. Make sure you have all parts and supplies. Test fit all parts before applying glue.

The uncrewed Skylab was launched aboard a modified Saturn V launch vehicle from NASA's Kennedy Space Center. The initial concept for the United States' first space station was devised at NASA's Marshall Space Flight Center. Marshall managed the development of Skylab hardware, provided the Saturn launch vehicles for the four Skylab missions and directed many of the space station's experiments. Over the course of its human

occupation from May 25, 1973, to February 8, 1974, three crews visited Skylab, carried out 270 scientific and technical investigations and logged a combined 171 days on orbit.

From - NASA.gov

Enjoy building your Saturn V Skylab and all the dreams it may inspire!

SUPPLIES:

#220, #320, #400 AND #600 SANDPAPER

PENCIL

TWEEZERS

HOBBY KNIFE AND SEVERAL SHARP BLADES

YELLOW GLUE

TUBE-TYPE PLASTIC CEMENT

LIQUID PLASTIC CEMENT

PERMANENT SPRAY ADHESIVE (NOT ARTIST'S OR

REPOSITIONABLE)

EPOXY

CA ACCELERATOR

SANDING SEALER (OR SANDABLE AUTO PRIMER)

PUTTY FOR PLASTIC MODELS

PAINTER'S MASKING TAPE

SMALL PAINT BRUSH

FLAT BLACK PAINT

FLAT WHITE PAINT

SILVER PAINT

NOTE:

Do not use lacquer based paints! They can melt the surface of the plastic parts.

CAUTION

Please be extremely careful using cyanoacrylate adhesive (CA). Avoid getting in your eyes or on your skin. Safety glasses are recommended. Use adhesives and paint only in areas with adequate ventilation. Read all instructions.

Before beginning to build with vac-formed plastic parts, read the following carefully.

Cutting Vac-Formed Parts

Cutting vac-formed plastic parts requires patience. Applying light pressure, make repeated passes with the blade to cut through the plastic. Be sure to keep the blade in the same cut line each time; too much pressure will cause the blade to move and not cut cleanly.

Sanding and Trimming Vac-Formed Parts

Once the part is free of excess plastic, sand the edges to remove any flash and to provide a smooth, flat bonding surface. Secure a sheet of #220 or #320 grit sandpaper to a flat surface. (You may want to use wet-or-dry sandpaper with a little water to avoid clogging or loading the sandpaper with plastic dust.) Move each part in a circle against the sandpaper with pressure evenly distributed to avoid uneven sanding. Applying too much pressure can cause uneven edges. When working with thin edges, be careful not to remove too much plastic or generate too much heat that may warp and destroy the part.

NOTE: Double sided tape may be used to hold small parts. Use a file to remove excess plastic on hard to hold small parts.

Adhesives for Vac-Formed Parts

Because vac-formed parts are thinner than injection molded parts, different adhesives should be used. Two basic types give good results and you should have both on hand when building this model.

First is liquid plastic cement. Our preferred brands are Plastic Weld Cement* Plist is liquid plastic cerrient. Our preferred brains are Flastic Wello Cerrient. (Plastruct*), Testor's Plastic Cement #3502*, Tenax 7R*, and Testor's or Tamiya* glue pens. Liquid cements work on styrene by dissolving the plastic and creating a chemically welded bond. As a result, a little bit goes a long way! Liquid cements are usually applied with an artist's brush. The trick to using plastic cement is to take advantage of the liquid flowing out from the brush by allowing

cement to bleed into close fitting parts and then squeezing the parts together to bond. Work on a small area at one time as plastic cement sets quickly.

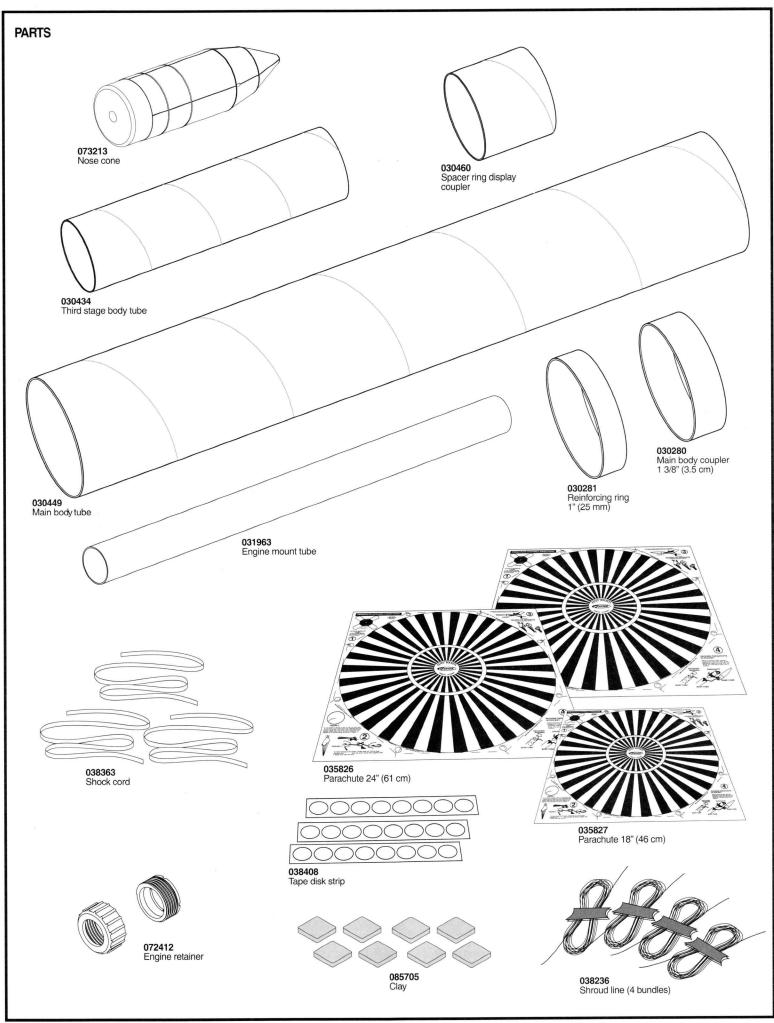
The second adhesive to have on hand is a super glue or cyanoacrylate for plastics. We recommend Plasti-Zap*. You'll also want to use CA accelerators for plastics for these, but use a toothpick or a pipette to apply accelerator one drop at a time. When sprayed from their normal applicators, most regular CA accelerators will soften and stain plastic surfaces.

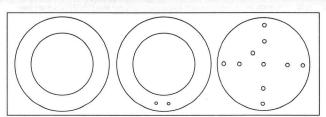
Filling the Seams

This is a necessary step in constructing vac-formed models. Because these models have seams, they need to be filled and smoothed. The putties we recommend are 3M Accyl-Blue* (Usually found at auto body supply shops - one tube will last a long time.) and Squadron* Green or White Putty (usually found in hobby shops.)

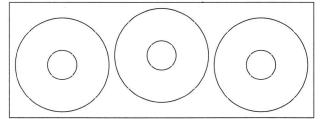
When working with putty or filler use as little as possible. Excess putty in a seam creates extra work in sanding it away, as well as the possibility of a "sinkhole" (where the putty collapses the skin of the plastic and eats it away.) Use masking tape along seams to minimize excess putty from adhering to the work area. Use multiple layers when building up low areas, rather than one thick layer of putty. Doing so will reduce shrinkage, cracking, and the risk of sinkholes. Let the putty dry overnight before attempting to sand it away. Wet-or-dry sandpaper, used wet, works best. Start with #220 grit and work your way through #320 to #400. Then polish the area with #600.

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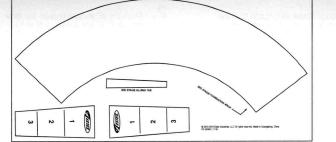




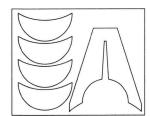
032471 L/C centering rings



090052B-1973 L/C engine mount centering rings



083951Printed card (shock cord mounts, 3rd stage foundation wrap)

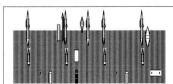


090052A-1973 L/C Fin assembly parts





Fairing sheet



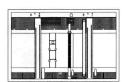
Second stage wrap



Upper 2nd stage wrap



Intertank wrap



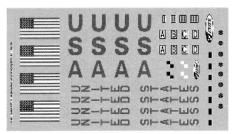
3rd stage wrap



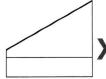
BODY WRAP REDUCTION

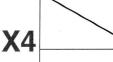


1st stage wrap



090001-1973 Waterslide decal



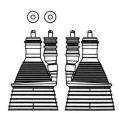


073156 Injected molded fins

PLASTIC PARTS



033624 Solar array wings



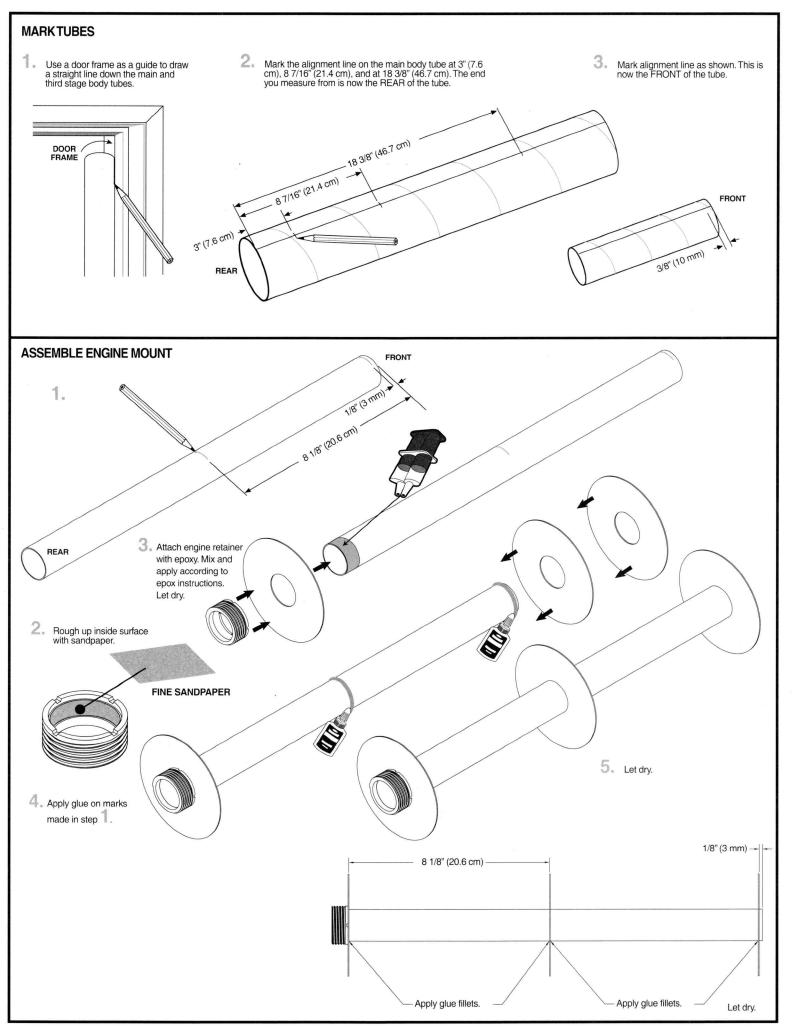
X5 033200 Engine nozzles



038182 Launch lugs



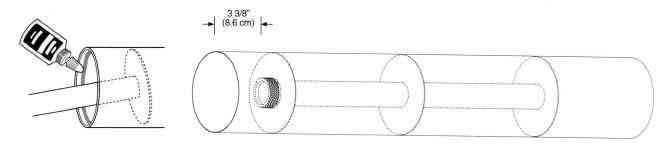
033625 Half round tunnels



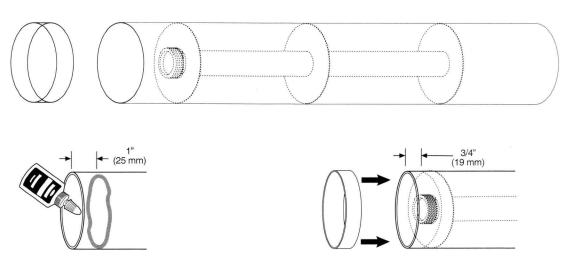
INSTALL ENGINE MOUNT AND CENTERING RINGS

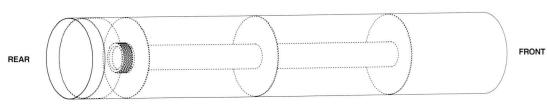
Slide the front ring on the engine mount into the rear end of the main body tube, apply a ring of glue just inside the rear of the body tube, then slide the rest of the engine mount in until the rear ring is 3 3/8" (8.6 cm) from the rear end of the body tube. Apply a bead of glue to the ring/tube joints at each end, let dry, then fillet the joints.





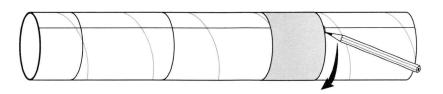
Apply a bead of glue around inside of tube assembly at rear of tube as shown. Insert reinforcing ring inside of tube assembly leaving 3/4" (19 mm) of tube assembly exposed. Let dry.





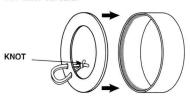
COMPLETED ASSEMBLY

Carefully extend the marks you made on the main body tube alignment line all the way around the tube, making sure the rings you draw are straight. (Use a thick piece of paper or masking tape as an aid in drawing the rings.)



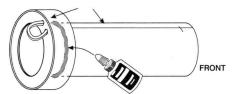
INSTALL THIRD STAGE CENTERING RINGS

 Carefully remove the third stage centering rings from their laser-cut card.

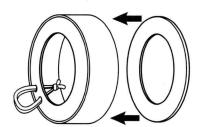




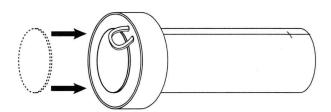
Align the reference line you drew earlier on the third stage body tube with the string loop, and glue the tube into the coupler assembly. (Be sure to note the front of the tube.) Let dry. ALIGN



- Cut a piece of line 5" (12.7 cm) long, double it, and thread the ends into the holes in the laser-cut ring as shown. Test fit and glue the ring into the main body coupler so that the knot is on the inside of the coupler and the ring is flush with the coupler edge.
- Glue the other ring into the other end of the coupler so that it is flush with the coupler edge.

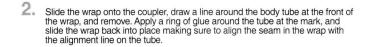


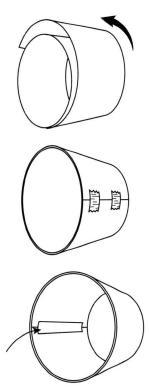
 Glue the center from one of the laser-cut rings onto the bottom of the tube/coupler assembly.

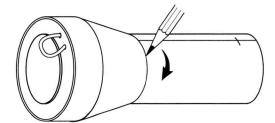


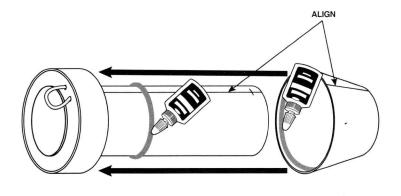
INSTALL THIRD STAGE FOUNDATION WRAP

Carefully cut along the outside edges of the third stage foundation wrap and glue tab. Curl the wrap, use low tack masking tape to tape the ends together, and glue the tab to the inside seam leaving about 1/16" (2 mm) of clearance at both the top and bottom as shown. Let dry.



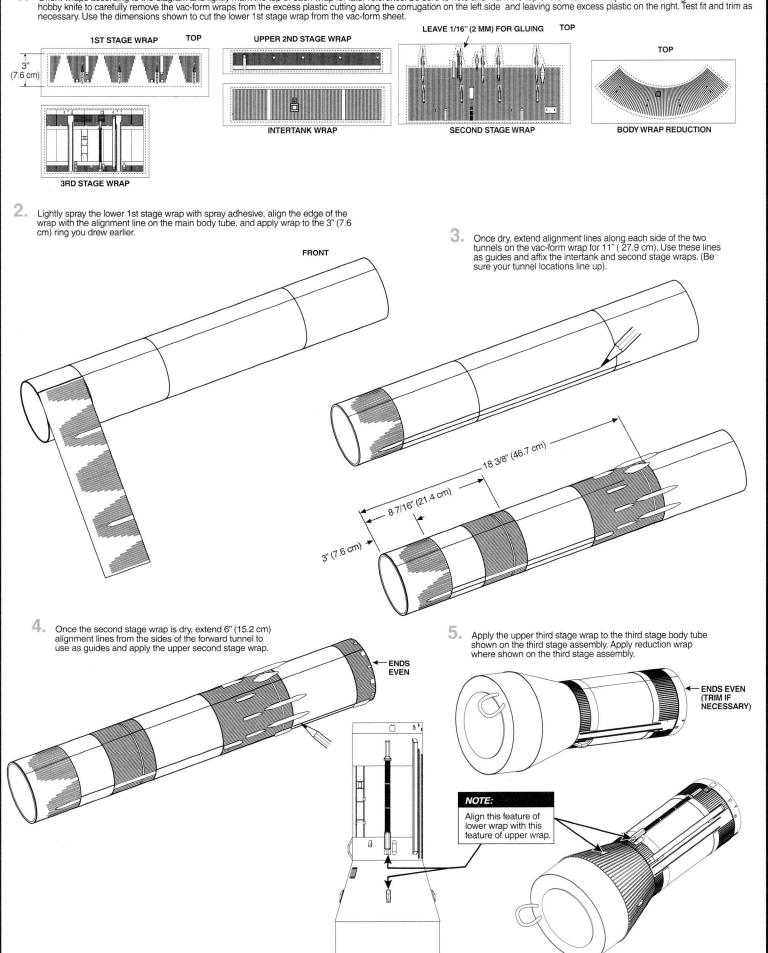






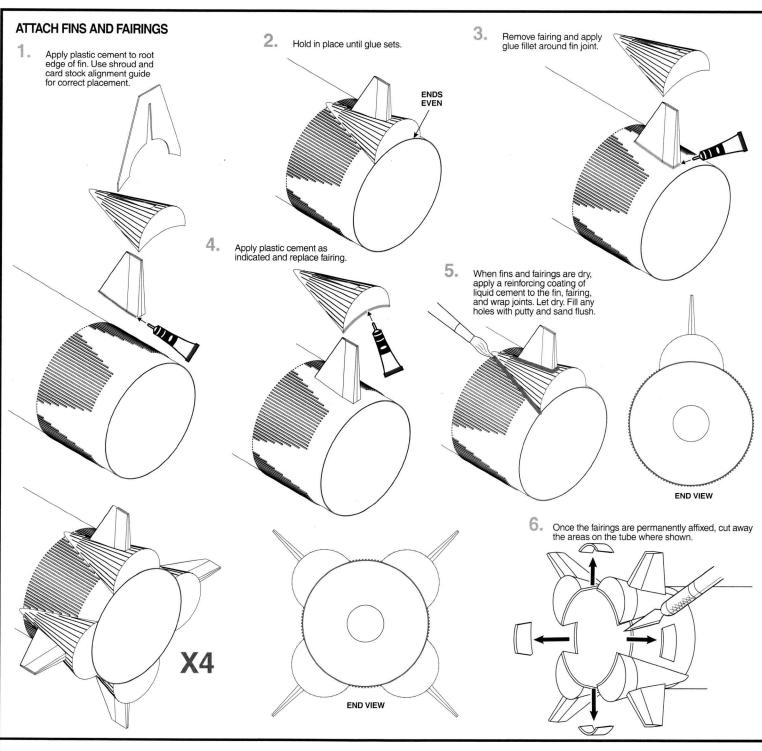
APPLYTUBE WRAPS

Orient wraps according to the diagram and lightly mark the top of each wrap for later reference. Be sure to note and mark the top of the intertank wrap before removing from sheet. Use a hobby knife to carefully remove the vac-form wraps from the excess plastic cutting along the corrugation on the left side and leaving some excess plastic on the right. Test fit and trim as necessary. Use the dimensions shown to cut the lower 1st stage wrap from the vac-form sheet.



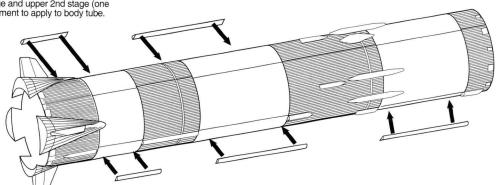
ASSEMBLE FINS 2. Let dry. 1. **X4** 2. Use a hobby knife to carefully remove the fairing bases and the alignment guide. PREPARE FAIRINGS Use plastic cement to attach the fairing bases to the inside bottom of the fairings. Use a hobby knife to carefully remove the fairings, leaving 1/16" (2 mm) of flash. 1/16" (2 mm) 4. Let dry. Remove the fin slot indentations and bottom ledge from each fairing. Test fit, trim, and sand each fairing to fit each fin and each fairing to fit on the lower first stage wrap. Use a hobby knife to carefully remove the flashing from the fairings. Test fit fin and shroud at location shown. Use card stock alignment guide for correct positioning. 9. Trim as needed for a perfect fit. ENDS EVEN

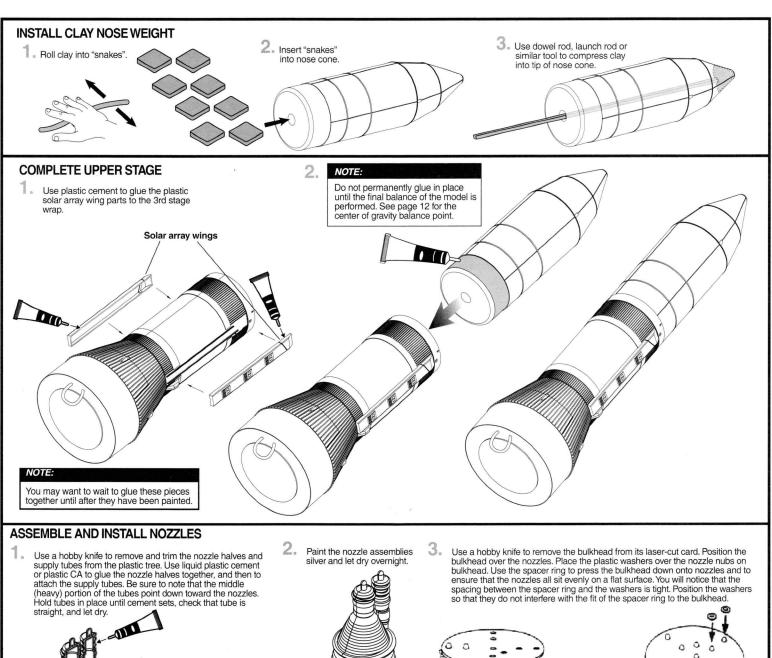
END VIEW

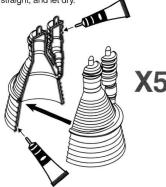


ATTACH PLASTIC TUNNELS

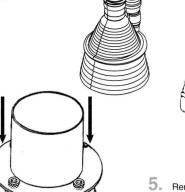
Mark and cut the half round tunnels to continue between the 1st stage wrap and intertank wrap (both sides), between the intertank and second stage (both sides), and between the second stage and upper 2nd stage (one side), then use plastic cement to apply to body tube.



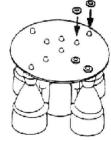




Use liquid plastic cement or plastic CA to glue the washers in place and let dry.







 Remove the spacer ring, apply yellow glue and reposition on bulkhead.

NOTE

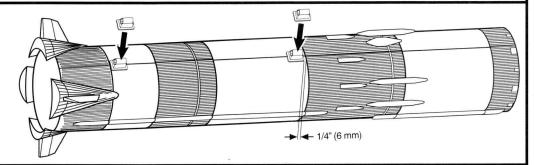
For display purposes only. Remove for flight.

INSTALL LAUNCH LUGS

NOTE

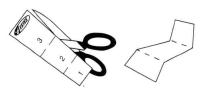
If you do not intend to fly your Saturn V, you may want to skip this step as launch lugs are only necessary on a flight model.

Use plastic cement to glue the launch lugs over the alignment line on the main body tube 1/4" (6 mm) below the second stage wrap and just above the first stage wrap as indicated. Let dry.



INSTALL SHOCK CORD MOUNTS

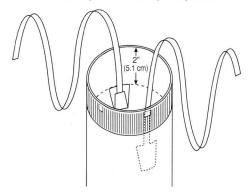
- Test fit the separate sections of the body together, and sand as necessary to achieve a good fit.
- Cut out the two shock cord mounts on card 083591. Fold.



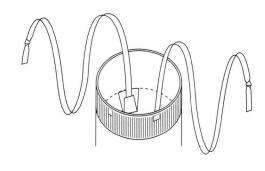
- Lay shock cord onto shock cord mount at an angle as shown and apply glue to section two. Fold section 1 over.
- Apply glue to section 3. Fold forward again. Clamp firmly until glue sets. Repeat for the other shock cord and mount.



Apply glue to each mount and apply mounts to opposite sides of the main body tube at least 2° (5.1 cm) down.

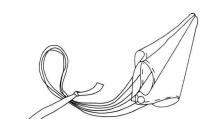


6. Tie a double knot at the free end of each shock cord.



PREPARE RECOVERY SYSTEM

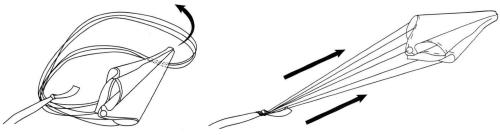
Build all three parachutes according to the instructions printed on the parachute borders.



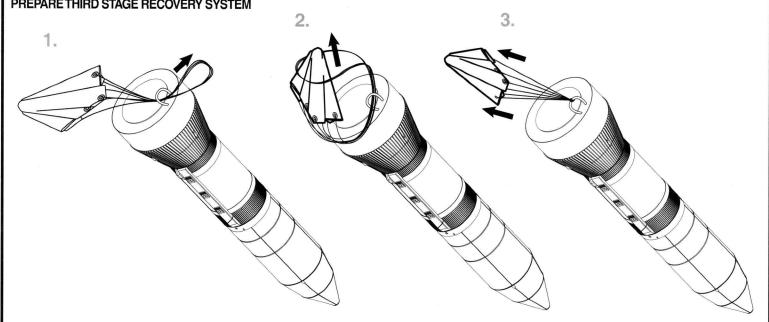
Form a loop in the shroud lines of one of the 24" (61 cm) parachutes and lay a mounted shock cord over loop.



Pass parachute through loop and pull tight. Repeat with the other 24" (61 cm) parachute and mounted shock cord.

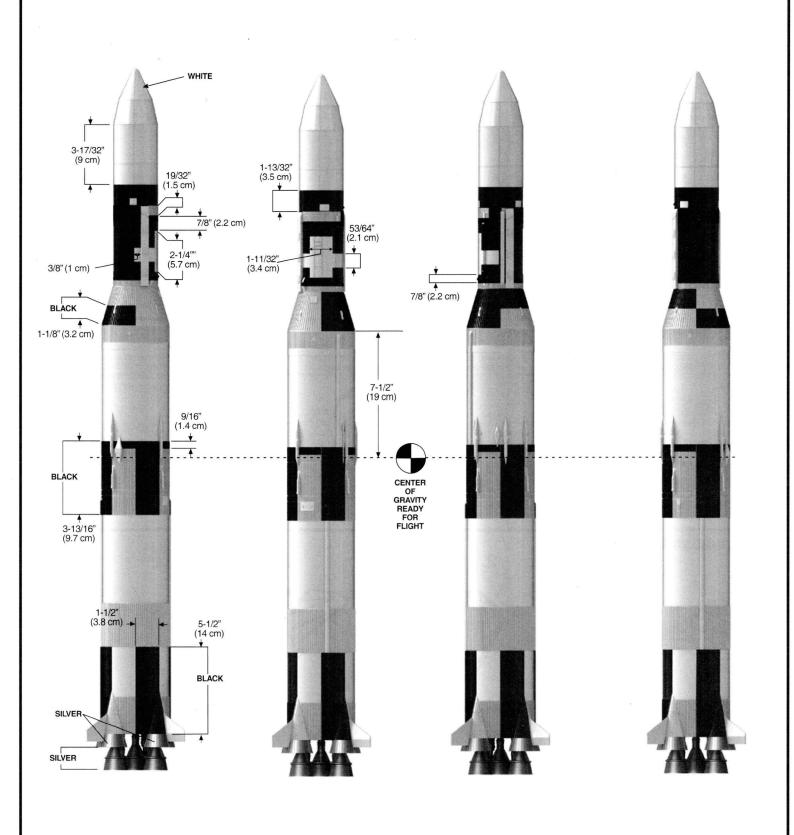


PREPARETHIRD STAGE RECOVERY SYSTEM



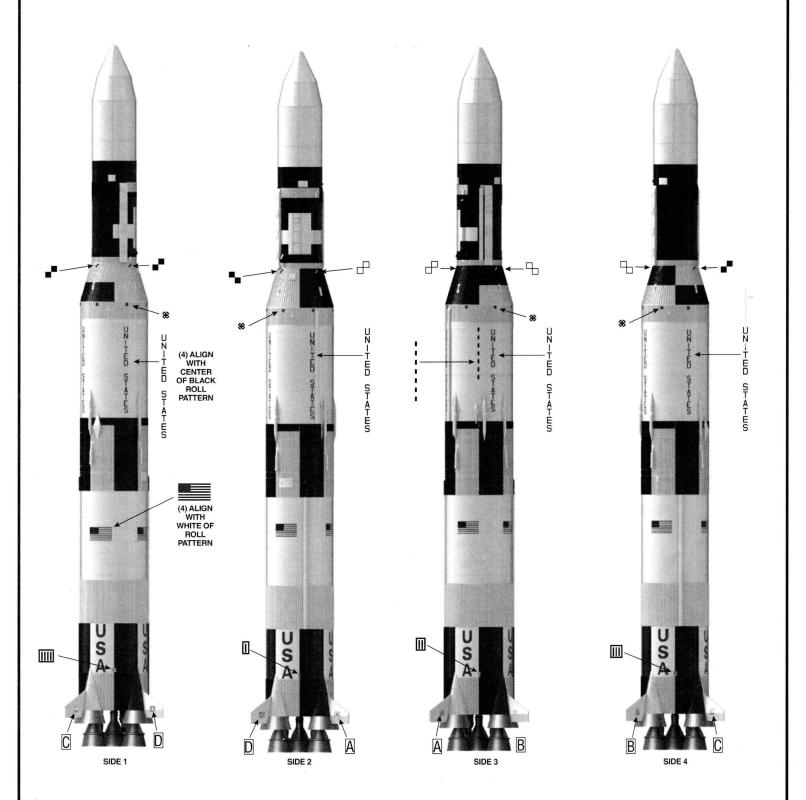
PAINT ROCKET

Before painting, check that all parts are firmly attached, and that any small gaps have been filled using putty or glue. If you did not fill the spirals in the body tubes earlier, do so now. Spray adhesive can be removed with a tissue dipped in enamel thinner (use sparingly!), and wood glue or CA can be removed using a fine grain sandpaper. If you do not wish to mask off the model, you may spray the entire model white, then use bottle paint for the black and silver (or gunmetal) areas. Again, DO NOT USE LACQUER BASED PAINTS. They will attack the plastic parts of your Saturn V. If you have any doubt about the paints you wish to use, use a piece of scrap plastic as a test surface.

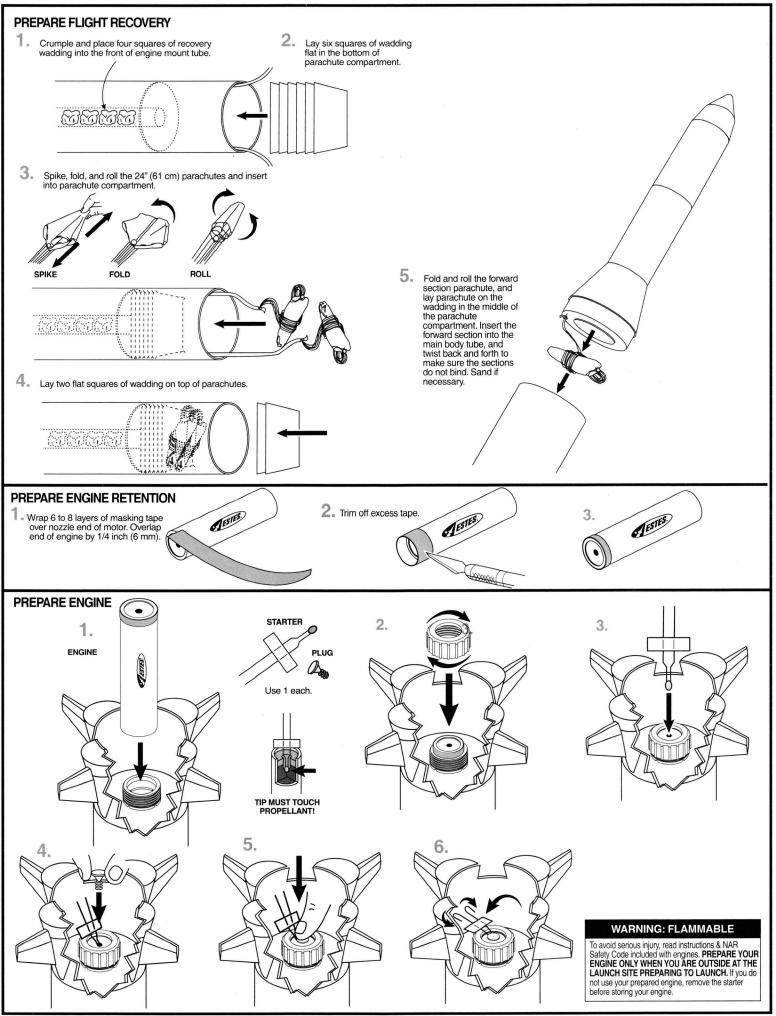


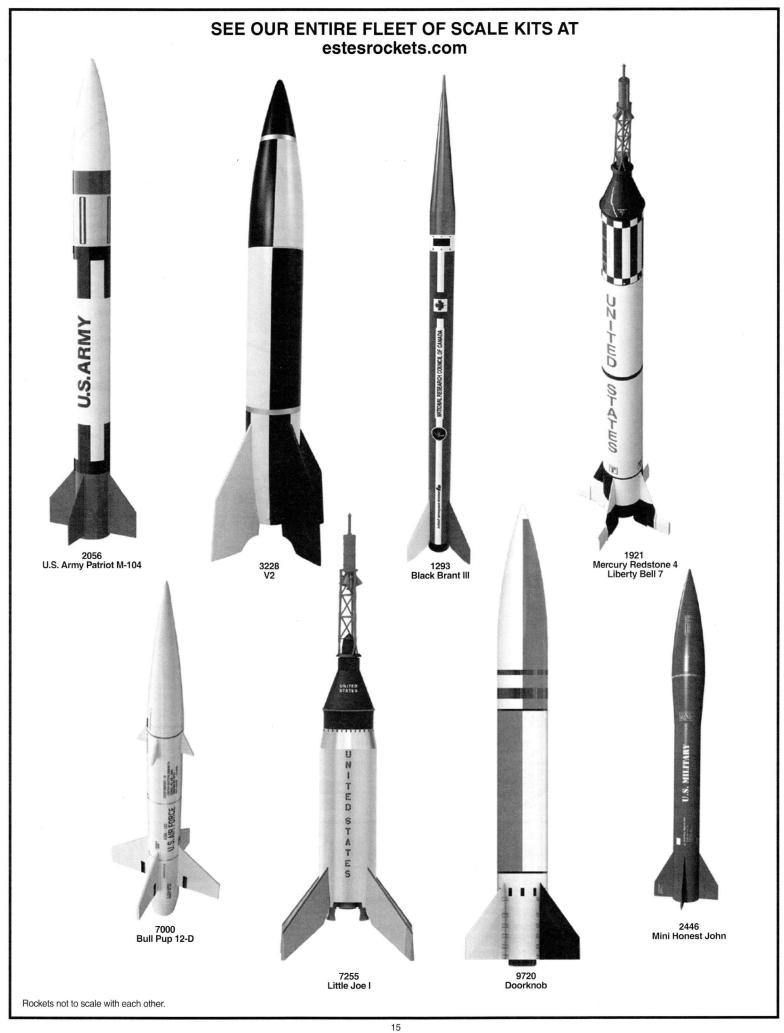
APPLY DECALS

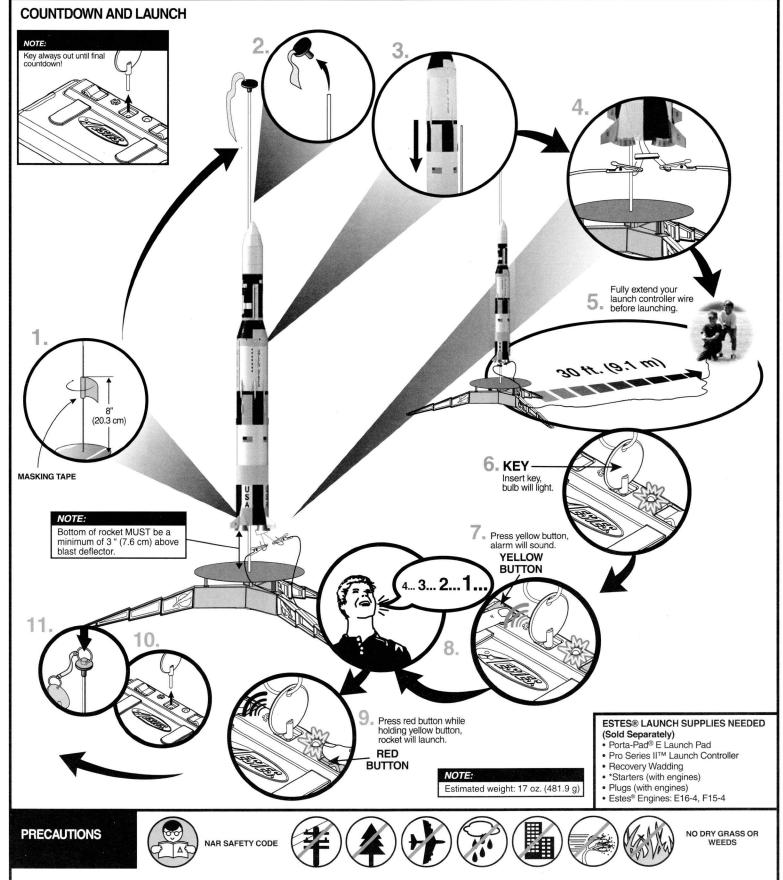
1 Cut out one decal at a time from the sheet. Soak the decals, one at a time, in warm water for 15-30 seconds until decal will slide easily from the backing paper. Transfer the decal to the model, and gently blot away excess water and air bubbles with a soft cloth.



- The "USA", American flag, and "United States" decals are centered vertically within the paint patterns, and horizontally between the body wraps. Measure and place light tic marks to help you properly orient decals. Raised squares on the second stage and reduction wraps provide locations for the camera and target decals.
- $\mathfrak{F}_{\text{inish}}$ Finish by painting the entire model with a flat clear coat.







PRE-LAUNCH CHECK For safety, never launch a damaged rocket. Check the rocket's body, nose cone and fins. Also, check the engine mount, recovery system and launch lug(s). Repair any damage before launching the rocket.

FLYING YOUR ROCKET Choose a large field (500 ft [152 m] square) free of dry weeds and brown grass. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are great. Launch only with little or no wind and good visibility. Always follow the National Association of Rocketry (NAR) SAFETY CODE.

MISFIRES TAKE THE KEY OUT OF THE CONTROLLER. WAIT ONE MINUTE BEFORE GOING NEAR THE ROCKET. Disconnect the micro-clips and remove the engine. Take the plug and starter out of the engine. A burned starter means the starter tip was not touching engine propellant. Install a new starter; be sure the tip is touching propellant inside the engine. Push the plug in place. Repeat steps under Countdown and Launch.

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